

Inshera Kankam-Boadu

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Website and Demo reel: <https://milk-art.com/>

EDUCATION: Drexel University, Philadelphia, PA
Bachelor of Arts in Animation and Digital Effects
Expected Graduation Date: June 2027

RELEVANT COURSES: CGI I & II, Animation I & II, Previs, Digital Sculpting, Design for Media I & II

SKILLS:

- Autodesk Maya, Substance Painter
- Z brush, Nuke
- Adobe Photoshop, Illustrator, Premier Pro, Animate, Audition, In Design
- Procreate, Canva, Pro-presenter, Word Press
- Microsoft Word, Excel, PowerPoint

EXPERIENCE:

Pygmy Hippo Sculpt - Drexel University Project, Philadelphia, PA

August – September 2025

- Assembled references and sculpted a stylized baby pygmy hippo in Z-Brush
- Created polygroups and used ZRemesher to improve topology and add subdivision levels
- Changed materials and used polypaint to add color and define features

Previs for Vacuum Commercial - Drexel University Project, Philadelphia, PA

February – April 2025

- Played leading role in developing concepts. Wrote the script and shot list
- Communicated with group members to delegate tasks and create a timeline and a system for monitoring task completion for the project's completion
- Animated story board using Procreate and Adobe Premier Pro, with proper shot numbers listed and camera movements.
- Worked with team to reference in and stage various assets in a 3D environment, animate shots in Autodesk Maya including lighting, character animation, facial expressions and dynamic camera movements
- Edited shots together in Adobe Premier Pro

Kitchen Fight - Drexel University Project, Philadelphia, PA

December 2024

- Developed concept for animated short, drew story boards and planned shots
- Modeled, Animated and Rigged Assets in Autodesk Maya
- Animated dynamic camera movements, and set up lighting in 3D environment

Production Team Member - FBCG Productions Department Internship, Glenarden, MD

June – August 2024

- Ran live graphics for Led wall on Pro-presenter, keeping up with live speaker and the run of show
- Rigged and animated vector elements into animated loops for LED wall and LED posters using Adobe animate while meeting tight deadlines
- Worked with team over coms during set up and take down for live events. Gave out the run of show, assisted in lighting set up, followed directions from team members between the stage and control room to ensure a smooth show process

Yearbook Head Editor - Whittle School & Studios, Washington, DC

September 2019 – June 2022

- Took initiative to found and manage yearbook club for the school.
- Communicated with team and school administration to form a creative theme, clear outline and reasonable page count for the yearbook
- Illustrated PNG graphics for various yearbook pages and created poster graphics on Canva to advertise the book and other yearbook related submission needs
- Worked on In Design to format visually appealing yearbook pages
- Edited copy on each page, making sure there were no grammatical or spelling errors
- Took and edited photos from school events and daily student life for yearbook pages
- Identified and arranged statement of work with yearbook vendor
- Delegated tasks to yearbook team that fit people's interests and schedules to allow for a smooth completion process